



2D character animator + designer seeking opportunities to collaborate
rosfiol.com @fosriol (instagram) ros@fiol.net (305) 338 1824

EDUCATION

Current Master of Fine Arts Candidate in Animation & Digital Arts 2023
University of Southern California School of Cinematic Arts – Los Angeles, CA, USA
3.99 / 4.00 GPA *George Lucas Scholar, Annenberg Fellow, Montes Scholar*

Bachelor of Fine Arts in Studio Art **Japanese Language Studies (JLPT—N2)** 2020
Bachelor of Science in Mathematics Shimane University, Matsue, Japan
Minor in Japanese Language (JLPT – N2) Exchange Program, Summer 2019
University of Florida, Gainesville, FL, USA
3.74 / 4.00 GPA

EXPERIENCE

Teaching Assistant | *University of Southern California, Los Angeles, CA* 2021–23
Designed curriculum, led discussion section, graded assignments, hosted office hours
TA for 8 different undergraduate and graduate courses within USC School of Cinematic Arts

Artist in Residence | *Lowell Observatory, Flagstaff, AZ* 2022
Pioneered interdisciplinary research Art + Science collaboratory between USC and Lowell
Collaborated on a digital installation for the observatory’s Astronomy Discovery Center

Storyboard Artist + Production Assistant | *various locations* 2019
Contracted as a story artist for four separate short films shot across Florida and Japan
Acquired experience on a film set as a boom operator, grip, and assistant editor

Art Intern | *Yacht Club Games, LLC, Marina del Rey, CA* 2018
Worked on **Shovel Knight: King of Cards (2019)** and **Shovel Knight Showdown (2019)**
Learned professional video-game production workflow from leading industry designers

Orientation Leader | *University of Florida, Gainesville, FL* 2016–18
Helped transition nearly 20,000 new undergraduates and family to the Gator Nation
Led a workshop on intersectional inclusion strategies at regional orientation conference

Theatre Strike Force Improvisational Comedy | *Gainesville,* 2016–18
Cast and directed organization’s flagship short-form improv team; performed in 5 others
Trained the new-member class in improv comedy as the academy’s beginning-level teacher

RECOGNITION

USC Graduate Annenberg Fellow 2021–22
Year-long financially supported research fellowship within USC’s School of Cinematic Arts

George Lucas Family Foundation Endowed Student Support Fund for Diversity 2020–23
Significant artist grant for three years of graduate study at USC’s School of Cinematic Arts

University of Florida Honors Program Hall of Fame Inductee 2020
One of five Honors students recognized at May 2020 graduation ceremony

SKILLS

Adobe Creative Suite, Toon Boom Harmony, TV Paint, Maya, Final Cut, ProCreate
Directing, screenwriting, story art, character animation, concept art, illustration, painting; Prod. Asst.
Collaboration, Leadership, Public Speaking; acting, improv comedy; written + verbal communication
English, Japanese, conversational Spanish